
Subject: W3DHub

Posted by [Coolrock](#) on Sun, 19 Aug 2018 22:19:19 GMT

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Hello everyone! I decided to make a post here to let anyone who might still stop by know who we are. You'll find a much larger part of the Renegade community (as far as games using the W3D engine) over at our forum and Discord.

W3D Hub is a community that makes and distributes Command & Conquer First Person Shooters and some other games based on the W3D Engine.

W3D Hub Launcher

The W3D Hub launcher is a one-stop shop for your W3D gaming needs, providing game downloads and automatic updating, an integrated server browser, centralized management of in-game options, and many other features.

W3D Hub Stats

Whilst we appreciate that many communities and servers already run their own stats service, we believe there is still a great deal more that can be done to improve stats in the W3D community. To this end we are developing a brand new stats system which is more tightly coupled with the game server engine and provides more in depth stats than ever before, all linked directly to your W3DHub user account regardless of which username you choose to use in-game, or even which server you play in (as long as they run our stats system, optionally alongside their own). Here is a short list of the features we are hoping to offer:

- Cross-game stats integrated into a single stats profile
- Detailed breakdown of stats on a per game, per map, per team or even per match level for any player
- Achievements linked directly to in-game actions
- Rich support for clans (aggregating clan stats from all members, both in total and average per player)
- Leaderboards for both individuals and clans
- Query interface for generating signature images / integrating into your own community website (example usage: host a competition and track scores based on game sessions in your own servers)

W3D Modding & Development

As you might expect from a community founded by modders, there will be a lot of modding related activity in the community. We will offer modding support to any individual or group who wants to work with the W3D engine, including tutorials, FAQs and forum based support for anything W3D.

In House Games

Popular W3D games: Red Alert: A Path Beyond, Tiberian Sun: Reborn, Red Alert 2: Apocalypse Rising, Battle for Dune, Expansive Civilian Warfare, and most recently Interim Apex! All of these will be developed by our in-house development team.

Disclaimer

W3D Hub is a non-profit organisation that works for the betterment of the community as a whole. The Command & Conquer IP, C&C Renegade and the W3D Engine are all property of Electronic Arts. W3D Hub is not affiliated with Electronic Arts and therefore does not generate revenue from any of the projects that we develop. In short, the games are free forever and we work on them for free because we want to!

You can find us over at: <https://w3dhub.com/#/home> and our Discord which is <https://discord.gg/kpVEnvB>

We have a large amount of players who've been part of the community since the beginning at these locations. Even if you don't want to play any of the games, I encourage you to come join us and catch up with people you might've lost contact with years ago!
