Subject: Re: Getting weird jump lag with 63 and 100 SFPS, fixed with 500 sfps
Posted by iRANian on Sat, 09 Dec 2017 11:15:57 GMT

Jerad Gray wrote on Fri, 08 December 2017 17:12My guess is that server side your character is moving at a different speed for some reason. Not sure what would be causing that in 4.x (especially 4.6 I know in previous versions of 4.x it was possible to get some presets not to load the same server side as they did client, but jonwil fixed this in 4.3 or 4.4 I think).

I definitely don't see this on my own server or any other servers I've joined:
https://www.youtube.com/watch?v=gmLtTM8xZ1w&feature=youtu.be
Good on you but I know of at least 20 other people who get the issue, you also sometimes get it when moving around.

But you need to be jumping and moving at the same time and then stop jumping, you will be moved around after 1.5 seconds.

It doesn't happen with older builds of TT patch