
Subject: Re: How's Renegade lately?

Posted by [dblanky1](#) on Thu, 30 Nov 2017 23:48:04 GMT

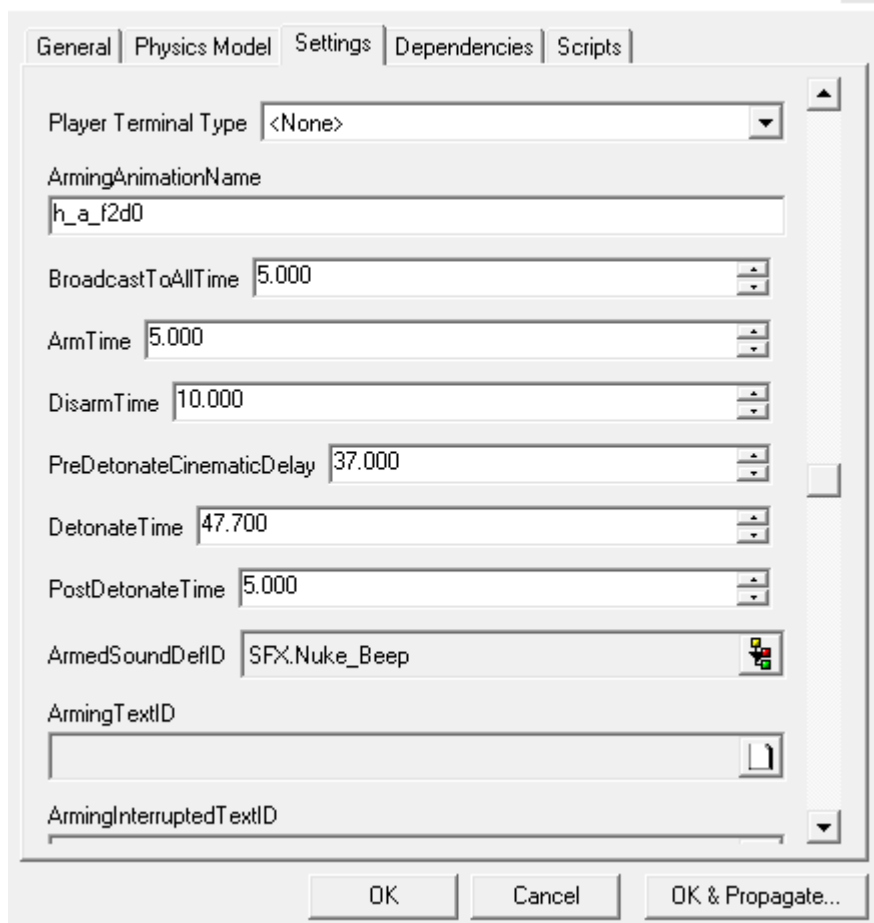
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Its not just as long as the original nukes. They take 47.7 to detonate in stock.

File Attachments

1) [nuketime.PNG](#), downloaded 956 times

Edit object



The 'Edit object' dialog box has the following settings:

Property	Value
Player Terminal Type	<None>
ArmingAnimationName	h_a_f2d0
BroadcastToAllTime	5.000
ArmTime	5.000
DisarmTime	10.000
PreDetonateCinematicDelay	37.000
DetonateTime	47.700
PostDetonateTime	5.000
ArmedSoundDefID	SFX.Nuke_Beep
ArmingTextID	
ArmingInterruptedTextID	

Buttons: OK, Cancel, OK & Propagate...