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Subject: does Dragonade have the bandwidth detection thing?

Posted by [iRANian](#) on Sun, 16 Apr 2017 13:31:24 GMT

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I was wondering because Xpert ported the ssgm 2.0.2 code for it to 4.0 years ago.

The bandwidth detection issue is when during the game the bandwidth of a player starts dropping..ssgm 2.0.2 had code to check for this every few seconds and to reset bandwidth if needed.

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