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Subject: [MAP] Temple Of Cervinae (version 1.2.7)  
Posted by [Jerad2142](#) on Sun, 13 Nov 2016 17:25:35 GMT  
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GDI recently discovered that Nod has taken control of an ancient Temple in Egypt. They fear what Nod must have discovered in order to make them want to occupy the temple in the first place and are moving in to clear Nod from its vicinity.

### File Attachments

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- 1) [Temple\\_Of\\_Cervinae.7z.001](#), downloaded 325 times
- 2) [Temple\\_Of\\_Cervinae.7z.002](#), downloaded 339 times
- 3) [Temple\\_Of\\_Cervinae.7z.003](#), downloaded 337 times
- 4) [Temple\\_Of\\_Cervinae.7z.004](#), downloaded 336 times
- 5) [Temple\\_Of\\_Cervinae.7z.005](#), downloaded 343 times
- 6) [Pic1.png](#), downloaded 1064 times



- 7) [Screenshot.403.png](#), downloaded 1154 times

