
Subject: [MAP] Tiberium Takeover (version 1.0.4)
Posted by [Jerad2142](#) on Thu, 10 Nov 2016 22:19:25 GMT
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Tiberium Takeover takes place on the side of a mountain where Nod is currently developing new Tiberium weapons. Nod plans to launch a Tiberium missile at a GDI base soon, and it will be your task to investigate the fallout.

The server requires scripts 4.3 to host this map.

File Attachments

- 1) [Tiberium_Takeover.7z.001](#), downloaded 171 times
- 2) [Tiberium_Takeover.7z.002](#), downloaded 174 times
- 3) [Tiberium_Takeover.7z.003](#), downloaded 164 times
- 4) [Tiberium_Takeover.7z.004](#), downloaded 162 times
- 5) [Tiberium_Takeover.7z.005](#), downloaded 173 times
- 6) [Tiberium_Takeover.7z.006](#), downloaded 168 times
- 7) [Attack.png](#), downloaded 487 times



20 seconds before



8) ChemLaunched.png, downloaded 489 times

