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Subject: mXsilo\_ag\_1\_rxd

Posted by [Gen\\_Blacky](#) on Sun, 25 Jan 2015 18:22:56 GMT

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Excessive silo damage aggregate for standard silos.

Silo building setup example include.

The buildings are setup to use the aggregate name mnsilo\_ag\_1/mgsilo\_ag\_1

Setup your silo buildings in gmax/3dsmax to load the damage aggregate.

Create a building aggregate for the silos in leveledit.

<http://www.youtube.com/watch?v=PGVi6ZCpvgI>

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### File Attachments

1) [mXsilo\\_ag\\_1\\_rxd.zip](#), downloaded 259 times

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