Subject: mp_canyon_blackwall_fix
Posted by Gen_Blacky on Sun, 25 Jan 2015 17:47:58 GMT

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This might have been fixed in newer version of scripts. I have not noticed it in 4.2.
If you have the black wall behind the barracks on canyon you can use this to fix it.

Place mp_canyon+ folder in your data folder.

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File Attachments
1) canyon_blackwallfix_4.0.zip, downloaded 346 times