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Subject: Re: Scripts 4.2 to enter private beta testing soon, here are some changes in it

Posted by [Jerad2142](#) on Fri, 26 Dec 2014 22:52:22 GMT

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dblaney1 wrote on Fri, 26 December 2014 15:50Jerad Gray wrote on Fri, 26 December 2014 15:47dblaney1 wrote on Fri, 26 December 2014 15:32Just did it with a cinematic as well. It homes just like it should.

Tested it with me shooting it and also having the agt shoot at it. I had a chinook drop a turret in a cinematic. Agt homed onto the turret just like its supposed to. Tested it several times.

Jonwil has a change 6 days ago that checks for attached units, so I guess you can scratch my complaint about attachments.

Yup. It works perfectly.

Testing one of my made up scenarios hardly tests all the possible things it could break.

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