
Subject: Re: Scripts 4.2 to enter private beta testing soon, here are some changes in it

Posted by [Neijwiert](#) on Wed, 24 Dec 2014 01:39:00 GMT

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Sorry wasn't clear on the matter, monitor_sound does not work on any sound at all, including non-presets, 2d and 3d sounds.

Jonwil, are there any plans om doing something about the stop_sound or does this bring too many complications on the release of 4.2?
