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Subject: Re: Scripts 4.2 to enter private beta testing soon, here are some changes in it

Posted by [danpaul88](#) on Tue, 23 Dec 2014 13:06:35 GMT

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I suspect monitor sound doesn't work server side because the server doesn't actually open the .wav / .mp3 / etc file at all and thus has no clue how long it actually is and therefore doesn't know when to fire the sound ended event.

Also, since clients could, in theory, replace sound effects with longer / shorter ones then any server side looping solution would result in gaps / early restarting for those clients.

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