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Subject: Is there anyway to prevent the soldier death animation from playing?

Posted by [iRANian](#) on Mon, 15 Sep 2014 17:27:19 GMT

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Is there anyway to prevent the soldier death animation from playing?

I'm setting a model on an object then set its health and armor to zero to kill it just after creating it. I need to prevent the death animation from playing so the model of the object doesn't move.

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