Subject: Re: Work is being resumed on scripts for Renegade Posted by dblaney1 on Sat, 23 Aug 2014 19:23:19 GMT View Forum Message <> Reply to Message

Is there anyway to add a strings file thats not overwritten by strings map. I wanna add strings server wide for some custom presets in my objects.ddb but strings_map overwrites them.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums