

---

Subject: lod on emitters

Posted by [roszek](#) on Tue, 19 Aug 2014 20:02:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Does anyone know how to disable it? I looked through the w3d viewer and do not see anything to stop it, and it is really quite annoying to see it happen.

If I set the particles to 4 it goes to what it should look like when it happens but 4 is too much for the effect I want.

---