
Subject: Re: Work is being resumed on scripts for Renegade

Posted by [Jerad2142](#) on Tue, 15 Jul 2014 22:49:21 GMT

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Obey is fogging in 4.2:

I opened the file in w3dViewer and the obelisk tower is definitely fogging faster than the logo, or the logo is having fog issues. The logo is two passes with the second pass being alpha blend, first is opaque.

File Attachments

1) [Screenshot.38.png](#), downloaded 991 times



+ 547

