
Subject: Any way to make complex bounding boxes?
Posted by [spreegem](#) on Wed, 24 Sep 2003 01:46:03 GMT
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PCWizzardoThat's exactly what I mean. Is there a way to do this?

I don't know how you would do that, but I'm sure you can either try a bunch of and eventually figure it out, or wait long enough, for someone to reply.
