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Subject: Re: Work is being resumed on scripts for Renegade  
Posted by [Generalcamo](#) on Sun, 06 Jul 2014 17:53:24 GMT  
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Jerad Gray wrote on Sun, 06 July 2014 11:53

I still strongly desire to be able to set bullet speeds above 400m/s,

Chronojam wrote on the APB blog One of the important changes to shooting in general is that the 400 m/s barrier for projectiles has been broken, so we can actually make faster bullets

I think that is perfectly possible

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