
Subject: Re: FPS Drop/Game Stutter at beginning of new levels
Posted by [EvilWhiteDragon](#) on Sun, 06 Jul 2014 13:32:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

XPIRX wrote on Sun, 06 July 2014 06:06I did some further testing...

- Scripts 3.4.4 did not cause me stutter issues, as soon as I installed scripts 4, the stutter came back.
- Installed to a HDD to test if it was SSD issue, the stutter became longer (1 second vs .25 seconds). Was stutter free the first few game launches like usual.
- Restarted computer right after fresh install to wipe the memory. This was to test to see if game being in memory after the install kept the first few game launches stutter free. The game was still stutter free after the restart, which proves its not to do with game being in memory after installing as danpaul88 suggested.

Also, I was wrong about it only being at the beginning of the match. I played a 2hr+ game yesterday and I had stuttering throughout the match. Even stuff that stuttered before, such as the door opening sound, it stuttered again later on. I closed every other running program when I tested all of this. There was no obvious disk or cpu usage spikes during the stutters either.

I just don't understand why after a fresh install its stutter free for a while. Its obvious to me that scripts 4 is causing the issue, but i cant figure out why it doesn't happen right away after a fresh install.

Could it be that your computer slightly overheats due to a higher room temperature (summer time) or dust in the fans? This would effect other (graphics) programs as well after a while of running.

Additionally TT might be slightly heavier on the GFX card due to AA and some other things than 3.4.4/stock.
