Subject: Re: GameSpy Arcade

Posted by Jerad2142 on Tue, 01 Jul 2014 21:37:57 GMT

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danpaul88 wrote on Tue, 01 July 2014 15:31

And yes, it is for mod support... and not just for BHP mods either. In theory things like RP2 might want different team names etc and this is the correct way to do that as per the developer spec

Rp2 has its own client for browsing servers, this is just for the Renegade map I'm making lol. I'll give this plug in a try and tell you if it does the trick!

Edit: Yeah it seems I'm getting the same issue with this plugin:

## File Attachments

Untitled.png, downloaded 888 times K RenList v1.0.7 Help File Options GSA WOL F... IP:Port Game name Map Players Passworded 64.31.59.50:1337 UltraAOW.com NewMaps 4.1 C&C\_River\_Canyon 20/60 14/50 208.115.205.106:5000 RenCorner Marathon C&C\_Field 68.51.28.61:8913 TTP-Gaming.net - All Out War C&C\_Walls\_Flying 6/50 69.162.65.2:8113 Jelly-Server.com [Marathon] C&C\_Walls\_Flying 3/50 96.2.58.204:4848 Open world bear hunter! c&c\_bear\_island 1/126 64.31.59.50:3337 UltraAOW.com Snipers 4.1 C&C\_DM\_Cambodia 0/75 [Cinergy Gaming] Fusion Maps 4.1 72.29.16.199:4848 C&C\_[Fusion]Canyo... 0/50 C&C\_Field 69.162.65.2:9500 Jelly-Server.com [Derp] 0/50 173.63.200.98:4848 DBlaney test Server, Join Here:) C&C\_Wasteland 0/50 68.51.28.61:8910 TTP-Gaming.net - NoReload Snipe C&C\_Volcano 0/24 Option Data Player Side Score Kills D.... Ping Time gamename ccrenegade Humans 0 -1 838 gamever hostname Open world bear hunter! hostport 4848 Refresh Connect GSA: Total servers: 10 - Available: 10