Well this is not being made for red alert it is for a renegade mini-mod which will use things from many different C&C games.

I mean it is true that the concept is based on red alert but this is an fps game and things need to be taken into consideration such as shifting 5 vehicles into the nod base full of hotties and ions.

As for the th thing I guess I will see; not really sure how that will play out.

...Regardless I think this will be a fun addition to my mod which will be released pretty soon.

Edit: If you're script is not killing some noob then you are no fun