
Subject: Re: [SSGM 4.0 Plugin] GameSpy Support
Posted by [Gen_Blacky](#) on Tue, 11 Feb 2014 01:47:14 GMT
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iRANian wrote on Tue, 19 June 2012 18:48Uhm, it shows up in GameSpy Arcade and RenList just fine. I can't tell what RR is doing wrong without the source code although I could disassemble it I guess if I feel like. Try adding 'csvr 1' and 'dg 1' to the info sent. That shouldn't work because BRenBot sends those out incorrectly.

danpaul88 wrote on Mon, 10 February 2014 10:29Oh yeah, I do recall there was an issue escaping blank values which I fixed a long, long time ago... unfortunately servers aren't particularly quick to update their bots. I assumed it must have been something more recent than that.

Thanks for getting back to me though.

I also find it quite amusing that the TSR servers are listed in there... we only have GSA turned on for our own launcher to talk to, I had no idea they were showing up on renlist.

I fixed that issue before also. Most servers would of had it.
