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Subject: Re: A complete newbies guide to writing their first TT plug-in

Posted by [Stallion](#) on Sat, 01 Feb 2014 04:05:29 GMT

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reborn wrote on Fri, 31 January 2014 16:06 If DP is right, and I assume he would be, then simply change the build configuration from Release SSGM to Release.

However, you shouldn't follow the other steps in the tutorial either. You would be editing the files that build for a the SSGM release, not the client part.

You could probably do with a completely different tutorial.

I've tried building in release and release ssgm. I made my own .h and .cpp files in the scripts section so there shouldn't be any problems with that either.

I can only think that maybe there is some configuration issue that is off at this point, but I'm really not sure.

I wish there was a tutorial on how do deal with this

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