Subject: Re: Red Alert: FPS
Posted by Reaver11 on Sat, 21 Sep 2013 22:51:47 GMT

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zunnie wrote on Sat, 21 September 2013 09:09
It is not yet finished and untextured. But here are the shots

It is far from finished, hidden polys in wall corners, z-buffer fun and more.
This is not something you want to show to the public in this state.
(especially not when another mod with a RA WFmodel is around)

I don't understand why you would want to reinvent the wheel why aren't you making a mod on apb?