Subject: Re: Renegade _____?
Posted by Titan1x77 on Wed, 18 Sep 2013 01:01:15 GMT

Quick update:
All Infantry are setup properly
All vehicles have been setup, besides the point damage (will be testing and making it balanced soon)

Working on scorestreaks for the !vet system (drop pod, airstrike,etc..)

Here's some PT screens for GDI and Nod

File Attachments
1) GDI.png, downloaded 634 times

1
100/100
Kevlar
1 Timed

0

GDI Soldier

2
100/50
Light Kevlar
1 Timed

0

Shotgun Trooper

3
100/1
Flak Ja
1 Rem

0

Grenad

1
150/100
Kevlar
1 Timed

250
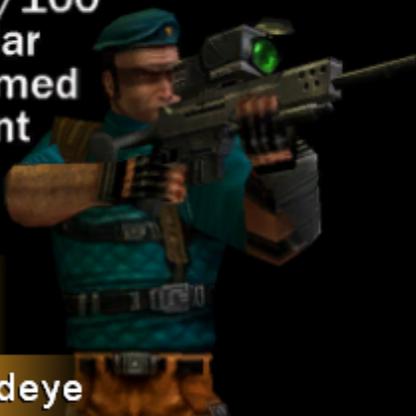
GDI Officer

2
200/100
Flak Jacket
1 Timed

400

Rocket Soldier Officer

3
150/100
Kevlar
1 Timed

150

Patch

4
200/100
Kevlar
1 Timed
Silent

600

Deadeye

5
200/100
Mutant
Melee

500

Initiate

6
250/100
Flak Jac
1 Timed

700

Gunner

7
275/100
Kevlar
2 Timed

8
250/100
Powersuit
1 Timed

9
250/10
Powersu
1 Timed

2) nod2.png, downloaded 626 times

1
100/100
Kevlar
1 Timed

0

Nod Soldier

2
100/50
Light Kevlar
1 Timed

0

Shotgun Trooper

3
100/
Fire F
1 Re

0

Flam

1
150/100
Kevlar
1 Timed

250

Nod Officer

2
200/100
Flak Jacket
1 timed

400

Rocket Soldier Officer

3
150/10
Chem su
1 Timed

150

Chem W

4
200/100
Kevlar
1 Timed
Silent

600

Black Hand

5
200/100
Mutant
Melee

500

Acolyte

6
200/10
Kevlar
1 Timed

700

Black Ha

7
275/100
Kevlar
2 Timed

8
275/100
Kevlar
1 Timed

9
250/10
Mutant
1 Timed