Subject: Re: Syncing or changing BuildingGameObj 'IsDetroyed' state for clients
Posted by Omar007 on Fri, 02 Aug 2013 12:02:41 GMT
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D:

I think it's time to get 4.0 to become an official/required patch for everyone. How are the possibilities of making it an official patch like 1.037?
If we're limiting fixes because the client states would become different it is time to make it so tbh.