Subject: Re: MPF banning players for being extremely good at a 11 year old game
Posted by DutchNeon on Sat, 29 Jun 2013 10:54:36 GMT
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UDK is pretty flexible, apart from random crashes at times. Had to create a game with my class over the last half year. Own assets and stuff ofc.

@Ack, The free Unity version? I've heard it lacked so much options compared to a payed license version. Was considering trying some stuff in it.