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Subject: Re: can anyone export me a OBJ file of a renegade MP structure?

Posted by [UnitXc](#) on Tue, 04 Jun 2013 09:51:18 GMT

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can i please get some help with this....

i only need them for scale, or if anyone knows how big they are and what unit of measurement renegade uses when compared to a 3d program then i can make boxes to represent the desired objects

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