Can anyone tell me if its possible, as well as how to do it, I want to blend 3 textures, I have my mountains as base and im blending in my grass ect, I got it all setup but I want to blend in a tiberium field ontop of the grass is that possible?
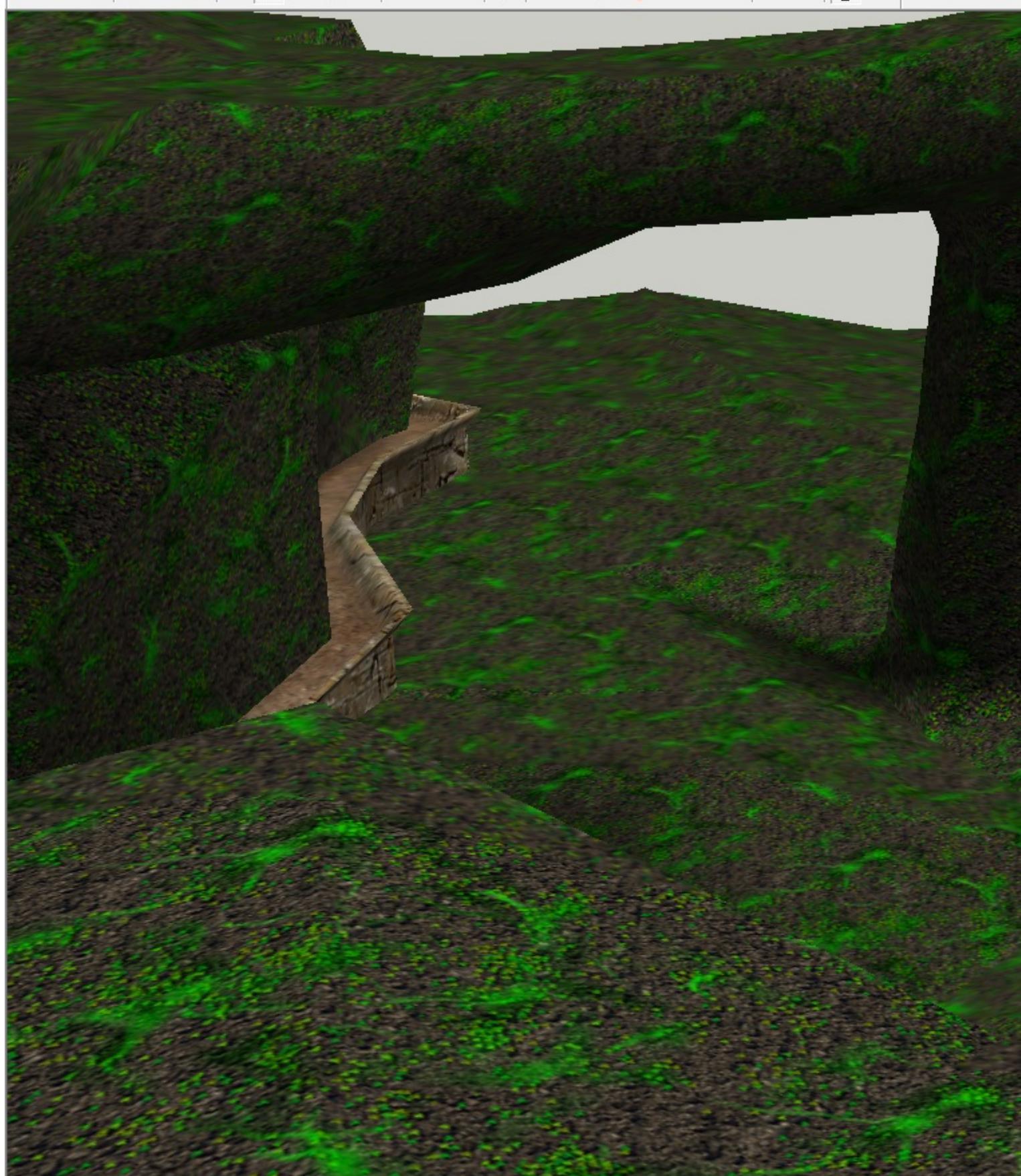
This was my first attempt that changed my whole map lol.

File Attachments
1) as.jpg, downloaded 1041 times

File   Edit   View   Object   Vis   Pathfinding   Lighting   Sounds   Camera   Strings   Presets

Generating Solve for Mesh: REF_TIB_DUMP.TIB_DUMP_ARM_L
Generating Solve for Mesh: REF_TIB_DUMP.REF_TIB_DOOR
TimeManager::Update: warning, frame 31317 was slow (8692 ms)