
Subject: Re: Textures not showing up?

Posted by [roszek](#) on Wed, 07 Nov 2012 17:30:59 GMT

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I think with a lot of maps the the textures were just not included in the mix cause the texture was already in a map in cp1/cp2.

Maps like the one in the screen shot below should NOT be in any rotation.

Then there is the problem where the texture is in the mix yet it still doesn't show up (just on some machines).

Something on my machine is causing me to not see the texture below even though it's in the mix, I don't know what I just know others can see this texture fine; wont even show up for me with a clean install, doesn't even show up if I add the textures to the data folder....Makes me mad bro!

Doesn't seem to matter if it's a mix or if it was downloaded into the ttf's folder.

If I'm testing a map and a person does not see a texture I load it into Photoshop and save it with a diff name; seems to fix the problem.

File Attachments

1) [Screenshot.146.png](#), downloaded 799 times

FPS = 60, SFPS = 63, PING = 83, KBPS = 103

hamza93 has left the game.

