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Subject: Lost my ReneVirginitY tonight  
Posted by [Starbuzz](#) on Thu, 20 Sep 2012 03:42:56 GMT  
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I played a fun 2v2 for the first time with Hitman against crush and mrhero.

The dumbass public server reflexes just won't do for these CW type games and I got to, for the first time, experience a small sample of it.

I was just following precise orders but holy shit the pace is so fucking fast that I actually felt some demoniac spirit get into my body and take control of my fingers and eyeballs lol! I was even using pistol more accurately than I normally would care to do lol.

I have been playing since January 2007 and I thought I had seen all City\_Flying can offer but holy shit! I was like some cyborg pilot lol all hooked into TS and my eyes and head glued to the monitor. I had NEVER played ANY computer game in my life with this much focus and awareness (still sucked lol).

Hitman was Med/Havoc and I was Orca/Hotwire right side near Nod tib fighting mrhero's Light/Sak and I could not even look in one direction for too long as Hitman was telling me to watch out for crush's Apache trying to rush our PP. It was Hitman who spotted the Apache rushing while despite my best efforts, totally missed it...my situational awareness is shitty rubbish! This is some whole new level lol!

It was so intense you would have to experience these things!

I made this topic because until a few hours ago, I never understood WHY exactly it's impossible for a public player to be as talented as a CW-fellow. Not a chance in hell! So hopefully other public players can get some idea from what I found out tonight.

It won't really matter how BADASS a public player is and if he really kicks some ass...he would still be a number 2 behind a CW player. I am basing all my opinions after seeing Hitman play.

We played about three maps before SHTF and I had to leave but big sincere thanks to Hitman for the invite. Cheers to crush and mrhero too.

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