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Subject: Re: Smoke

Posted by [jonwil](#) on Thu, 06 Sep 2012 02:04:41 GMT

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I should say that 4.0 (at least the default install) does NOT have any "shaders" except for the fxaa shader support.

It does not have bloom (and as far as I know does not even have the code needed to support it)

As for the talk about "removing shaders.dll", that will never be possible, shaders.dll is not just for shaders, its got a lot of important code (the name shaders.dll is a historical artifact from when it did contain mostly shader code)

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