Subject: iRANian playing renegade Posted by reborn on Thu, 23 Aug 2012 21:35:55 GMT View Forum Message <> Reply to Message

So this guy '[GDIOverPowered]Iran' joined the RenCorner renegade server. Seems like he was able to by-pass the radio command flood detection, and spammed the hell out of his team-mates.

I wonder if this is a client side hack?

Interestingly, there's a thread here that talks about this flooding detection, made by iRANian.

Quote: Bug from stock.

FloodProtectionMgrClass::Detect_Flooding() is called for both CSAnnouncement::Init() and for cCsTextObj::Init(), but it only does something for CsAnnouncement (radio commands).

The client needs to be fixed.

[GDIOverPowered]Iran IP: 84.26.118.176 FDSID: 15 Host: 541A76B0.cm-5-3b.dynamic.ziggo.nl Country NL

Serial 6d1b7d64b55acc794ee1489e5e15ec14

[GDIOverPowered]Iran has been linked to 99 different nicknames within the last week and *might* be a nickname spoofer.

Incidently, he left after a minute or so, and then very shortly after, like 20 seconds or so, the server lost connections and crashed.

Toggle Spoiler

File Attachments
1) Screenshot.4.png, downloaded 1423 times

Page 1 of 2 ---- Generated from Command and Conquer: Renegade Official Forums



Page 2 of 2 ---- Generated from Command and Conquer: Renegade Official Forums