Subject: Chat flood control doesn't work

Posted by iRANian on Thu, 23 Aug 2012 17:44:20 GMT

Bug from stock.

FloodProtectionMgrClass::Detect_Flooding() is called for both CSAnnouncement::Init() and for cCsTextObj::Init(), but it only does something for CsAnnouncement (radio commands).

The client needs to be fixed.