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Subject: Re: set object type for vehicles

Posted by [Distrbd21](#) on Tue, 17 Jul 2012 15:50:28 GMT

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robbyke wrote on Tue, 17 July 2012 10:20ive made it possible to enter emplacements defences for players

but when a player gets out it should set its type back to the correct team

It DOES set the team but players dont see that is it possible to force an update on that?

Use a timer when the exit they gun emplacement to reset the team 0.01f, after the player gets out.

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