
Subject: [SSGM 4.0 Plugin] Remove Weaker Double Gun

Posted by [iRANian](#) on Mon, 16 Jul 2012 22:23:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

This plugin will remove the weaker version of a gun if you have two of them (or the version of the other team for e.g. Volt Rifles). This is done for the following weapons:

- The Repair Guns
- The Auto Rifles
- The Chainguns
- The Ramjet Rifles
- The Rocket Launchers
- The Sniper Rifles
- The Volt Auto Rifles

To install place 'RemoveWeakerDoubleGun.dll' in your root FDS folder and add an entry for it under [Plugins] in ssgm.ini.

You can contact me under the nick 'iRANian' on renegadeforums.com.

File Attachments

1) [Remove Weaker Double Gun SSGM 4.0 Plugin v1.zip](#), downloaded 267 times
