What I want is for someone to take the LevelEdit exe file as of the 4.0 beta 5 mod tools and take a look at the menu in that.
Then please post the names of any menu items present in the various dev builds and stuff (in this thread) but not in the 4.0 beta 5 tools AND which they think should be supported in LE.

I will then tell you if they are something that can be brought back into LE or not and if not, why not.
As for Visual Source Safe, the hard part is not just finding one but figuring out the mess needed to get LE to talk to a VSS install (and how to set up the repository in the way LE expects it and etc)