Subject: Re: Tiberian Technologies releases TT-scripts 4.0 open beta 5!
Posted by Gohax on Sun, 10 Jun 2012 15:07:23 GMT
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EvilWhiteDragon wrote on Sun, 10 June 2012 04:36sla.ro(master) wrote on Sun, 10 June 2012 09:41Xpert wrote on Sun, 10 June 2012 02:50Animoskity wrote on Sat, 09 June 2012 19:13Lua TT port in the works? Maybe? Need an update asap =D

Go bug the person who made the plugin. TT did not make the Lua plugin. So asking TT will get you no where.

that person have a name.

@Animoskity, couldn't u just pm me? oh wait.. u think I'm 'nub', ok bye.

Great work TT. So after this beta, will TT be forced for all players (like a official patch), right?

Wrong.

After this beta RC1 will be released. After RC1 and no serious issues follows TT 4.0 Final. Once that is released, we try to get EA's support for using the patcher.

Great news!

•Make it so that the nickname is displayed for the player if they are inside a vehicle and in first person mode (it would previously have been displayed if they were in third person mode but not first person mode)

I was wondering about that. There were times where I'd see people (mostly noobs lol) running around with basic infantry with no names. Guess they were only using First person.