
Subject: Re: Reborn is dead again

Posted by [Aircraftkiller](#) on Fri, 08 Jun 2012 03:09:11 GMT

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Retail slavery is not being a boss. It's where you work when you're brain damaged from being a washed up back alley money fighter. Besides, you'll fit in fine. DUDE BRO CHECK OUT THE NEW CALL OF MODERN DUTY MEDAL OF BATTLEFIELD 15 ON XBOX 900 IT'S SO BEAST

Watch these names pop up to post, having registered recently or logging in for the first time in years, since they're all on TS "discussing" it:

Chronojam

Wallywood

ditto_g

Garrus

Pyryle

TeamWolf

/Some of us have to go to work tomorrow and contribute to society, so good night

//Also, here's hoping Reborn comes out by January of next year, considering it was supposed to be out last January

///Oh and LOL:

Sir Phoenixx wrote on Tue, 18 January 2005 16:36NaamloosSir PhoenixxQuote:A dead mod get's an award, lol.

Reborn got an award?

RenAlert isn't "dead", just because it will be moved to a new engine doesn't make it dead, it's still the same mod, the same team, etc.

I men't the W3D version.

Reborn isn't dead btw...

And I meant the mod itself.

No it's not dead, yet, it's just in a catatonic state... You can see some progress once in a while but it isn't really going anywhere.

Those who don't learn from the past are doomed to repeat it, yadda yadda...
