
Subject: Re: anyone know where I can get the following textures?

Posted by [Reaver11](#) on Sun, 03 Jun 2012 00:05:56 GMT

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Well hnd_globe and ob_tile3 are in always.dat for sure.

And Arid well perhaps in C&C_Arid.mix....

You do know that the textures are stored as .dds right?
