Subject: Re: resource manager blocking people
Posted by robbyke on Tue, 29 May 2012 22:28:46 GMT

sorry for no longer trying to search (most of searches didnt help me)

the bug i mean is this one :

1) Disable anti-cheat or add their W3D's to the whitelist. Is in the documentation.

this would be reasonable if everyone had it, only problem is that not eveyone gets kicked

therefor i linked it to a bad download and some people cant afford to redownload all maps again