Subject: Re: Random map Rotation???
Posted by reborn on Thu, 24 May 2012 08:51:07 GMT

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DistrbdSt0rm21 wrote on Wed, 23 May 2012 15:34Reaver11 wrote on Wed, 23 May 2012 14:31DistrbdSt0rm21 wrote on Wed, 23 May 2012 12:14
Can Reborns Random map Rotation plugin be ported to 4.0 ssgm?

Fixed now your question is clear.
I think it would be and best guess is to contact Reborn.

Thank you for not being a ass about it.

And I'm trying to find him atm.

I wanted to do this myself when I joined TT. The version of TT at the time, did not allow the SSGM version to be ported to TT.
This could of changed in that time period, but when I looked at it, it wasn't possible in the way it was achieved in the plug-in you're referring to.