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Subject: Re: Compiling scripts 4.0 error (microsoft sdk issue)

Posted by [danpaul88](#) on Sun, 06 May 2012 16:06:57 GMT

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First search result in Google...

<http://connect.microsoft.com/VisualStudio/feedback/details/499940/error-c2061-syntax-error-identifier-rpc-out-xcount-part>

Seriously, took me all of 5 seconds to find it, why don't you try searching before posting on the forums?

BillieJoe wrote on Sun, 06 May 2012 11:33

p.s. Anyone know how I can apply an include directory to the whole solution in visual c++ 2010? (Having to the directx sdk to every project is annoying)

To apply an include directory globally load any c++ project, go to View->Property Manager, it will load (by default) in the right hand sidebar. Click the + next to your C++ project and one of its build configurations, right click on Microsoft.Cpp.Win32.user and choose properties. Add your global includes / library paths / whatever to the VC Directories section and hit OK. Done Would be nice if Microsoft hadn't made that so damned hard to find these days, it was much eaiser when it was in main options...

Microsoft.Cpp.Win32.user is the global project defaults for all Visual Studio C++ projects and all projects will inherit any settings you define in here, unless they override them with their own values.

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