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Subject: Re: Messages missing since 4.0

Posted by [Ethenal](#) on Tue, 17 Apr 2012 17:46:22 GMT

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TORN wrote on Mon, 16 April 2012 15:28Ethenal wrote on Mon, 16 April 2012 09:59reckneya wrote on Mon, 16 April 2012 05:31Is it possible the vehicle kill message is missing because of something else?

The [VehKill] is a custom jelly script.

yeah, but it reads it from the log, if you look at raw gamelogs Vehkill is in it.

Yes there is always a log output for vehicles being destroyed, but the [VehKill] IRC message was always Jelly's custom script. That's what I'm saying.

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