Subject: Re: A Level Editor Bug. Posted by jonwil on Mon, 02 Apr 2012 13:26:43 GMT View Forum Message <> Reply to Message

Its not a bug. Its normal that if you modify existing presets (as opposed to making temp presets) the changes wont work if you export to a .mix file.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums