
Subject: Re: PT Icons

Posted by [zeratul](#) on Mon, 02 Apr 2012 12:41:25 GMT

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I was also thinking of removing the background entirely and just leaving the person and weapon with a view to the PT background

Example, ignore Patch

File Attachments

1) [Screenshot.4.png](#), downloaded 317 times

1



175



GDI Officer

2



225



Rocket Soldier Officer

3



150



Sydney

4



500



Deadeye

5



400



Gunner

6



450



Patch

7



1000



Havoc

8

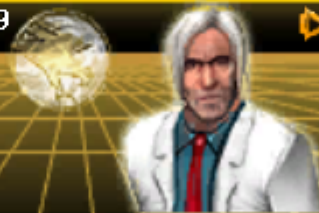


1000




Sydney

9



1000



Mobius

Back

Credits: 1000039