
Subject: Re: Selling some games; will giving my serials away risk my accounts?
Posted by [Kiwi76](#) on Sat, 24 Mar 2012 18:31:06 GMT

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shaitan wrote on Fri, 23 March 2012 18:04 There is a downside to this Kiwi. You're selling your game, yet if the new guy doesn't have access to this account/serial, it seems to me like you're ripping him off. In effect you're selling the game, without the serial attached to it. If that's the case, why not cut you (the middle man) out and download the ISO and fake a serial? See where I'm coming from? I see, but perhaps that's sort of dramatizing the situation a bit?

I mean, one can still use the serial numbers to install the game, and they can still make new accounts with XWIS from what I understand. Downloading an ISO and fake serial isn't legal, whereas what I am doing is, so the two scenarios aren't really the same.

It's also more that I'm selling some old PC parts and PC games, and I was wondering if I should toss this in and include it. I doubt anyone buying the stuff will have a huge weight on whether Renegade or some old Command & Conquer games have unused serial numbers (which I listed as "may be included" anyway since I wasn't yet sure, so anyone's who inquired so far for sure probably doesn't care). shaitan wrote on Fri, 23 March 2012 18:04 If you're planning to do this, just delete your nick off that serial, if you don't want someone cheating on it. Once you sell that game you give up the rights to that serial anyway (ideally).

Yeah, I understand I "lose my right". I will be buying The First Decade though.

Can accounts be deleted like that!? This sounds promising.
