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Subject: Re: error after update beta 4

Posted by [reckneya](#) on Thu, 22 Mar 2012 12:23:59 GMT

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Hi, I am willing to help out, and I've got some time this weekend both Saturday and Sunday evening. I am running ren on a way too good computer for it. The PC is 3 weeks in my possession. I am running the latest TT, all works successful.

There is a few small problems. I get very slight FPS drops. But they're mostly so small it doesn't really affect the game play. I have had my game crash on me yesterday for the first time on this computer, running TT on this computer since I got it.

I can imagine if I ran ren on a PC with less CPU power and less ram these small drops in FPS would result in the same kind of issue I read here from others (heavy FPS drop and/or game freezing). I realize however this is not confirmed. When my game crashed that one time it was very similar to what I've read in this topic posted by others. There was an error popup sound, but I did not see the popup. When I went to task manager it took considerable time (about 10 sec. which I think is long for a computer that starts most applications instantly) to load it. My mouse became invisible on most areas of my screen, except where the task manager window was, and my windows task beam. When I forcefully killed the game2.exe via task manager it also took some time for ren to finally die when it was killed (not a metaphor, but please do add to your signature, I love to be famous).

Also noticed that on occasion, the map loading time takes about 30 to 40 seconds in stead of 5 seconds or less. The loading indicator beam shoots up to about halve, then sits there for halve a minute, and then completes in a second after that. These events are random.

Another thing I have come to experience might be related to the ice skating that others experience. What happens is that both me and an enemy player go for the same vehicle. Clearly I am there first but it won't let me enter. A split second later the enemy enters the vehicle. You'll probably say "lag" and I understand. This however is not me bitching or blaming someone else on crappy skill or crappy internet. My ping at that time seems to be good (mostly around 150, never below 120 or above 200). Also am I not experiencing anything else out of the ordinary. The game plays just smoothly and then that happens. It happened to me a bunch of times now since the last 2 updates (of which a small one very recent), so I feel safe enough suggest it could be related to the TT patch. I've had this happen on a DM server where this event can reoccur at a higher rate than on servers running AOW game mode.

The loading thing and the FPS drops seem to be at random, or at least have I not discovered a pattern or a relation with any event linked to these errors. The other issue as far as I can tell seems to be constant.

If you wish to make use of my help, feel free to add me on MSN [reckneya@hotmail.com](#) or find me on jelly irc.

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