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Subject: Nite-Serv New Game Mode

Posted by [Shinigami](#) on Thu, 22 Mar 2012 01:09:23 GMT

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Nite-Serv :: 500 no reload has been converted to Nite-Serv :: Extreme Sniper It's still no reload but is also running agentwite's new !vets system,

after 02 kills you get +25 health & armor after each kill

after 10 kills you get a free random wepon after each kill

after 20 kills you explode when you die

after 30 kills you have a healing auora (self heal)

after 40 kills you have a damaging auora (damage those close to you)

after 50 kills you get stealth.

after you are killed you lose all weapons, auora, and stealth, stealth and auora are reactivated after you make 1 kill.

Map Rotation:

Canyon

Volcano

Complex

Hourglass

Field

Nite-Serv :: Extreme Sniper

Server is located on a0000006j

irc.nite-serv.com #nite1

We are also hosting a CTF server with the same !vets system

Map Rotation:

Canyon

Volcano

Hourglass

Field

Walls\_Flying

Glacier\_Flying

Islands

Nite-Serv :: Extreme CTF

Server is located on a0000006l

irc.nite-serv.com #nite2

Other server is our coop server

Map Rotation:

Skirmish00

M00\_Tutorial

M01  
M04  
M08  
M11

Nite-Serv :: Extreme Coop  
Server is located on a0000000h  
irc.nite-serv.com #nite-coop

Hopefully everyone likes the new system any feedback or ideas are always welcome.

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