Subject: LevelEdit Scripts after beta 4 update
Posted by jlhill17 on Tue, 13 Mar 2012 16:25:03 GMT

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After the update to beta 4 my LevelEdit no longer shows scripts in the dropdown menu on the scripts tab of a preset. Scripts already added to a preset appear in the list of the scripts attached to the preset, but when I select one to modify it or add a new one the list of available scripts is empty.

Do I have to manually add the scripts.dll to the LE folder like before? or is there a fix for this?