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Subject: Re: [TUT] Mapping Tutorial Series  
Posted by [SSIDJTHED](#) on Sat, 14 Jan 2012 01:04:02 GMT  
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Meh...

I don't think I deserve the hate I am feeling right now.

Also, there are beginners, like me 3 years ago, that didn't know how to use those buttons, so why not go over these "buttons" anyways. If I didn't, I'd feel that the tutorial are incomplete with gaps.

All I'm here for is to help, and plus I did get requests say that they don't know how to use RenX and all that. I also don't care if w3d modding/mapping is practically dead, I'm still going to make those tutorials.

Though it's not like I'm never going to teach the more terrain based stuff anyways, I just wanted to include the basics first.

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